UTOPIAN DESIGN PROJECT

1. Name your utopian society.

Choose a name that is creative and appropriate to represent your new society. Explain your choice in such a way that makes the reasons you chose it clear to the reader. Write at least FIVE sentences explaining your choice.

2. Utopian Definition

Write the definition of a utopia from the dictionary. Then write it again in your own words. Finally, describe the utopia that you are creating. Write a SEVEN to NINE sentence statement describing why someone would create a utopia. Then write another SEVEN to NINE sentence statement contrasting the utopia with the world in which we currently live.

3. Declaration of Intent.

Write a SEVEN to NINE sentence statement describing the reasons that you formed your utopian society. In other words, why is your society different from the world we live in now? Why do we need your more 'perfect' society?

4. Motto and Seal.

Create a motto and seal for your county and decorate the front of your society's booklet. Explain the meaning of your seal and the significance of your motto. Your seal and motto should be drawn and written on the front cover of your utopia book.

An example of a motto and seal is below.

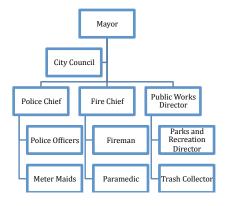
The U.S. seal is to your right:



The U.S. Motto is *E pluribus unum*, meaning "Out of many, one."

5. Type of Government

We live in a democracy but your society could be run differently. Is your society a monarchy, democracy, dictatorship or oligarchy? Look up the definition of each word and decide what type of government your utopia will have. Write a FIVE to SEVEN sentence statement about which type of government you chose and why. Then draw a flowchart explaining who is in charge of what. An example of a flowchart is below.



6. List of Rules.

Every society requires some type of rules to run smoothly. Develop a list of 10 rules that all of your citizens must follow. Think about the rules that you would want to follow in your perfect world. Maybe children only go to schools two days a week?!

7. List of Citizen Jobs.

Societies also require that people hold certain jobs to make the society run. Examples of jobs in our society are lawyers, doctors, police officers, parents, teachers, mayors, governors, and presidents. In The Giver, they have Nuturers, The Giver, Food Delivers, and the Elders. Create a list of at least FIVE important jobs in your society and describe what they do in their jobs and what type of people you would like to see hold those jobs. Each description should be at least FIVE sentences long.

8. Daily Schedule

Societies like The Giver's society require structure in order to operate smoothly. Describe a typical day for a child, a working adult and a non-working adult (like a stay-at-home parent or a retired person). Also describe the day of the leader of your society. Each day should have at least 10 different activities broken up by the hour.

9. Invitation to Join

Create a print ad similar to your toothpaste ad inviting people to come join your society. Your ad should have pictures of things that people would do in your society, your utopian motto and persuasive speech that would talk someone into joining. Use some of the techniques we learned in the advertising unit.

10. City Map.

Draw a city layout of your society. Where do people live, work, and play? Where are your schools, police or fire stations, your hospitals? Label each building and street. Make sure that you have at least TEN buildings and FOUR named streets. Use color pencils or crayons to decorate your map to make it attractive to people interested in visiting.

This project is due on Thursday, November 12, 2009. Please put this rubric on the back of your project acknowledging that you understand that you are required to have all ten parts of the project.